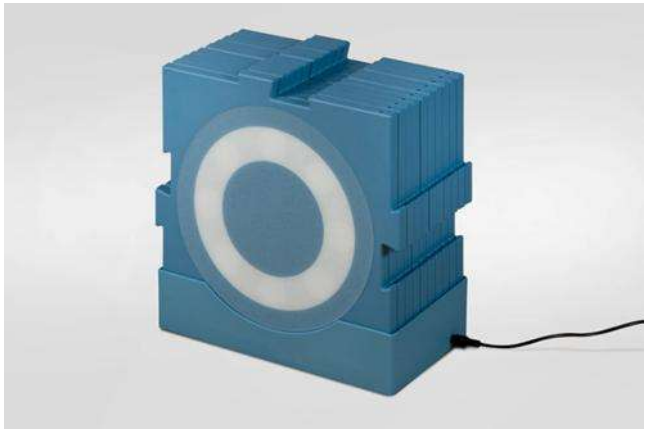
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Product offering



Moto tiles are a tool for physical play. Each tile has a pressure-sensitive area in the middle and 8 lights that can light up in all the colours of the rainbow. This allows for a huge variety of games to be played on the tiles.

As the tiles are designed as puzzle pieces, they can be combined in any manner of ways or placed separately, providing even more flexibility and making it easy to adjust the difficulty of the chosen game. By adjusting the number of tiles, the difficulty level can be tailored to the individual user.



Each set of Moto tiles contains 10 Moto tiles. A tile has up to 15 hours of battery life. It takes between 2-3 hours to fully recharge a tile.

A set also contains a *charging station*, which can contain the 10 Moto tiles. The tiles easily slide into the charging station.

The Moto tiles system is designed together with World famous Henning Larsen Architects to provide a Danish Design, which is both functional and minimal.

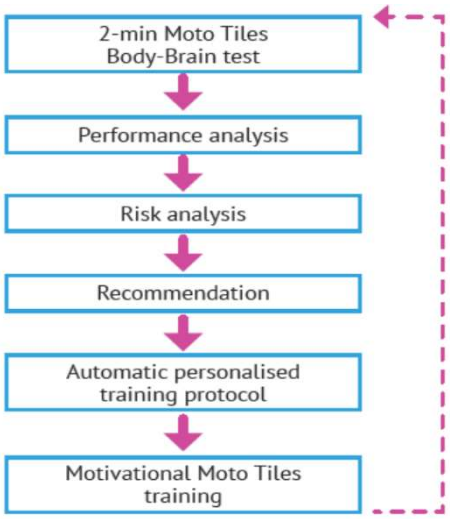


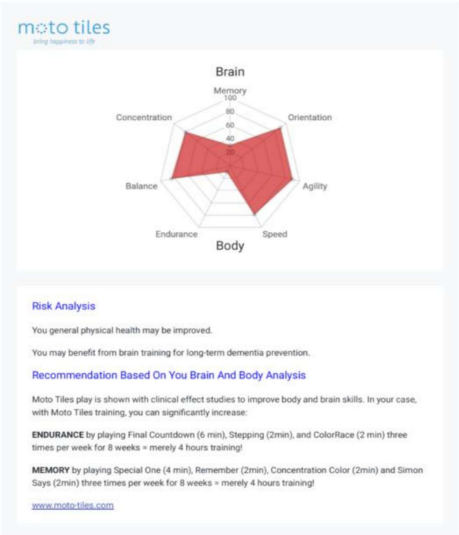
You can play many different games with the Moto tiles. The different games are selected via the *MOTO app* on the tablet. The MOTO app can be used to select games, change a number of settings, and register times and scores for multiple individual users. The scores can be uploaded online.

The MOTO app allows to create users and groups (e.g. classes). Hereafter, one can see how long each individual user has been exercising, as well as their times and scores across different periods of activity.

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AI and Big Data software: Body & Brain Test

The Body & Brain Test software performs test, risk analysis and recommendation for motivating treatment on an individual level. It's incorporated in the Moto Tiles as a simple test consisting of playing 4 games on the Moto Tiles. It then using artificial intelligence (AI) and Big Data to automatically make a performance analysis and risk analysis for the user. Based on this performance and risk analysis, the software automatically generates the training protocol for the individual, indicating which Moto Tiles games to play and for how long in order to improve on the abilities that may be recommended to improve upon.

Therapist for people with cognitive impairments:

"With the Body & Brain Test software, the customized training is perfect because it targets to the individual weakness"



Standard Health Test Software

The recognized and popular standard health tests are gamified for the Moto Tiles with this software, making it possible to use the simple Moto Tiles games as tests for the individual patient/citizen. The games have been scientifically verified to correlate with Timed Up & Go (TUG), Chair Stand (CS), and Four Square Step Test (FSST). The embedded pressure sensor of the Moto Tile is used to detect the movement of subjects and to time the tests. This provides a simple way for staff to perform health test in a reliable way.

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moto tiles
WELLNESS GYM

One gym.
Many stations.
Everyone playing.

5 or 10 Moto Tiles sets combined with classic rehab equipment, so several users can train at the same time, each at a station that fits their needs.

1. **Play-based Moto Tiles training**
2. **Familiar rehab equipment**
3. **A premium, motivating setting**



Motivation through play
Playful training raises motivation and participation.

Physical & cognitive
Balance, coordination and agility, plus strength and stability.

Safe & adaptable
Suits every fitness level, from rehab to ongoing wellness.

Quality of life
Fun, social training that builds a sense of community.

Competitive advantage
A premium wellness offer that sets the clinic apart.

moto tiles
CHALLENGES & TOURNAMENTS

Play together, even when apart.

Turn individual play into shared experiences, with friendly competitions between users, groups and care centres, locally and remotely.



Challenge
Challenge another user in one game or a selection of games.

Compete remotely
Play against users in other centres, on separate sets.

Organise tournaments
Competitions between users, groups or whole centres.

Flexible duration
Run for a day, a week, a month or longer.

Online dashboard
Follow the progress of every challenge and tournament.

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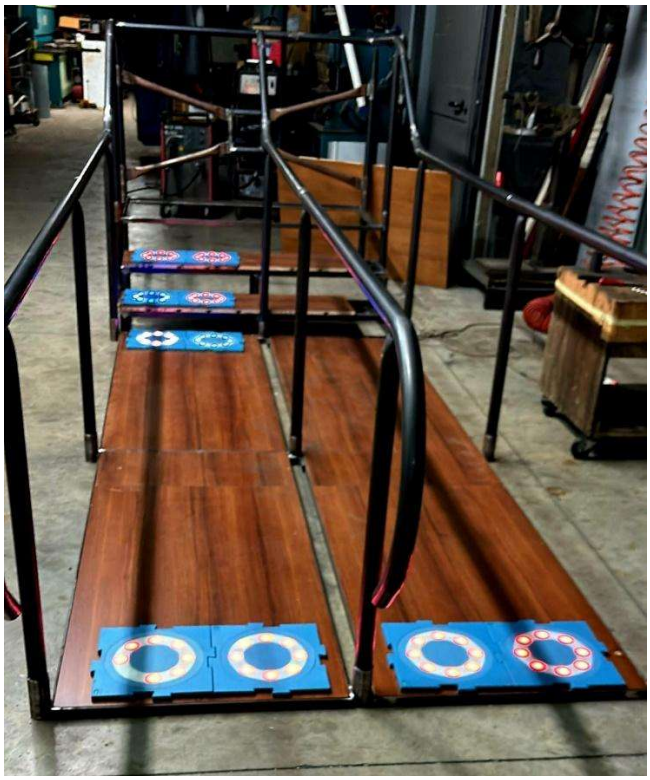
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Moto Tiles Wellness Gym

The Moto Tiles Wellness Gym for seniors redefines what a fitness and rehabilitation space can be, merging Moto Tiles with the elegance and comfort of luxury facilities. By combining effective, play-based physical training with premium equipment and surroundings, senior care providers can offer an unparalleled wellness experience. The gym not only improves health outcomes for seniors but also creates an environment where they can thrive, socialize, and enjoy a higher quality of life—all within the comfort of a high-end, luxury setting.

This approach to senior wellness sets any facility apart as a leader in luxury senior care, providing a clear, competitive edge in the market.



Moto Tiles Rehab Tracks

The Moto Tiles are integrated into larger rehabilitation tracks. The tracks consist of modules of floor, stairs, parallel walking bars, designed paths for therapists and carers, and Moto Tiles integrated into the track.

Tracks are made in single or double horseshoe-shape, and with the modularity can be designed and customized to fit into any given space available for the rehabilitation or wellness room.

Patients and seniors will be motivated by the fun, interactive design, which makes physical activity enjoyable and helps improve balance, coordination, reaction time, and cognitive function.

Institutions will be upgraded to become 5-star institutions with the Moto Tiles wellness gyms and rehab tracks.

More information:
www.mototilesgym.com

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Moto Tiles Challenges and Tournaments

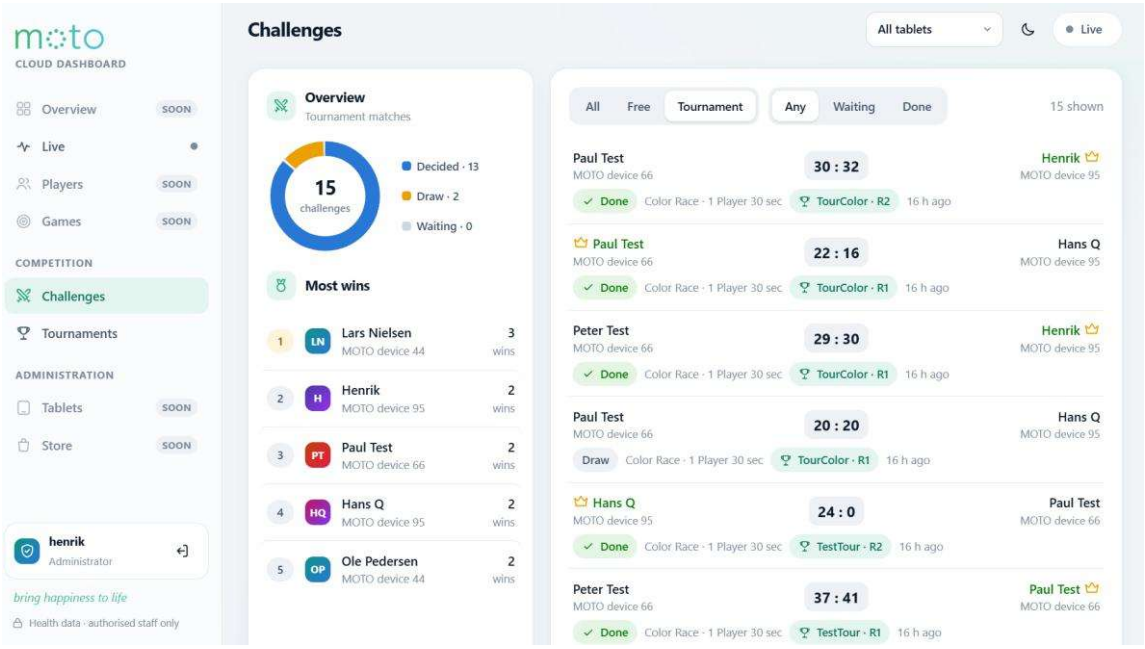
Transform individual play into shared experiences with Moto Tiles Challenges and Tournaments — software that enables engaging competitions between users, groups and care centres, both locally and remotely.

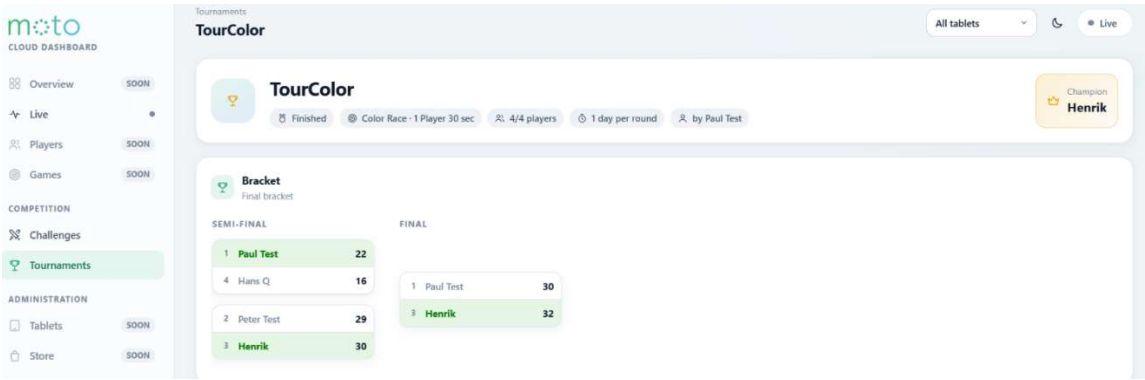
Challenges allow users to challenge one another in a specific game or a selection of games, creating friendly competition and motivation to participate. Players can compete even when located in different facilities, using separate Moto Tiles sets.

Tournaments make it easy to organize competitions involving multiple participants, groups or centres. Tournaments can be configured to run over a chosen period, from a single day to a week, a month or longer, encouraging continued participation and engagement.

The software package also includes access to an online Dashboard, where you can follow the progress of your challenges and tournaments.

Moto Tiles Challenges and Tournaments brings people together through playful competition, adding a new dimension to physical and cognitive activities while connecting participants across locations.





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New Games Package 2026 (examples)**:**

My Piano Tune: You can now make all the different tunes that you like and play them as games on the Moto Tiles. My Piano Tunes allow you to record your favorite tunes with a piano keyboard on the tablet, save it, and then play it as a game on the Moto Tiles.

Side Jump: in this game, the user will jump alternating on tiles in the middle and on the outside. This can for instance be used for interactive games of different levels, e.g. in-and-out jumps, in-and-out squats, etc.

All Clockwise: This is a competitive game which is cognitive challenging. Colors are spinning on the tiles, but in different directions. When stepping on a tile, the spin turns direction. You have to be the fastest to get all your tiles to spin in the clockwise direction.

Suppression games: These games combine physical and cognitive gaming. You play physical games on the Moto Tiles, but once in a while a light appears to you, which you have to suppress and not press on, while you are still trying to be as fast as possible in your physical game. Great for cognitive training.

Temporal Attention: Another cognitive training game in which you have to recognize and step on the tile that lights up the longest time. Tiles light up for different periods of time, and you have to chase the one that lights up the longest time.

Math Brain: Have a math addition competition. The tablet will say a number (a sum), and the players in the game have to press the two tiles with the numbers that when added together gives the sum spoken from the tablet. The fastest player wins the round, and then a next round starts. Be fastest to physically perform addition to win over your opponent.

Sport Race: In this game, tiles are divided into two groups, which make the player run alternating from one group of tiles to the other group of tiles while playing games like color race. This enforced specific movement patterns for sports training, rehabilitation, etc.





Excellence Training Program for 5-Star Facility Certification

Elevate your facility to the status of a 5-Star Certified Center in senior care, children's therapy, or rehabilitation with the Playful Rehab Excellence Training Program. By implementing the Moto Tiles Wellness Gym or Moto Tiles Rehab Track, your facility can integrate cutting-edge tools for physical and cognitive rehabilitation.

This program, grounded in decades of research in motivation, play, AI, robotics, and health technology, trains staff to deliver the most effective and engaging playful rehabilitation for physical and cognitive skill improvement. Facilities that complete the program will undergo an evaluation process and may receive the prestigious **Luxury 5-Star Facility Certificate**, certifying their superior commitment to improving residents' physical and cognitive well-being.

Invest in excellence—set the benchmark for innovative, high-quality care in your sector.

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Price List 2026 - Moto Tiles

1 set standard: 10 Moto tiles, 1 Moto charging station, 1 tablet, 1 MOTO app with 14 games, 1 MOTO video app, Documentation software, 1 manual, packaging

Small version:	
1 Moto tiles set (Game Package 3 games, charging station, tablet, Moto app, etc.)	6,999 Euro
Standard version:	
1 Moto tiles set (Game Package 14 games, charging station, tablet, Moto app, etc.)	7,999 Euro
Deluxe version:	
1 Moto tiles set (Game Package 40 games, 10 tiles, charging station, tablet, Moto app, etc.)	
Moto Body & Brain Age Test software, Standard Health Test software, Challenges SW	11,999 Euro
Moto Tiles Wellness Gym:	
5 Moto tiles sets, steppers, bars, benches, bands, tablet stands, etc.	44,999 Euro
10 Moto tiles sets, steppers, bars, benches, bands, tablet stands, etc.	79,999 Euro
Moto Tiles Rehab Tracks:	
Small (room size 10-18 m^2)	24,999 Euro
Medium (room size 15-32 m^2)	49,999 Euro
Large (room size 30-60 m^2)	79,999 Euro
Additional software (per set):	
Moto Body & Brain Age Test software	3,999 Euro
Standard Health Test software	1,999 Euro
Challenges and Tournaments software	3,999 Euro
New Games Package – 10 new games (incl. Math Brain, Side Jump, My Own Piano, etc.)	2,499 Euro
Excellence Training Program for 5-Star Facility Certification:	call for quotation

Quoted prices ex. any local taxes and shipment. Orders according to the price list to be made to Entertainment Robotics at info@e-robot.dk.

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